

Report on the Use of the Student Activities Support Grant

2022/2023 School Year

I. Financial Overview

A	Allocation in the Current School Year:	\$70,850.00
B	Expenditure in the Current School Year:	\$72,417.15
C	Unspent Amount to be Returned to the EDB (A – B):	(1,567.15)

II. Number of Student Beneficiaries and Subsidised Amount

Category	Number of Student Beneficiaries	Subsidised Amount
Comprehensive Social Security Assistance	12	\$7,086.10
Full-grant under the School Textbook Assistance Scheme	75	\$48,229.45
Meeting the school-based financially needy criteria	21	\$17,101.60 (capped at 25% of the total allocation for the school year)
Total	108	\$72,417.15

(Remark: This item should be equal to the “Expenditure in the Current School Year” in Part I B)

III. Details of Expenses

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times ¹ of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences

1. Local activities: To subsidise students with financial needs to participate in life-wide learning activities covering different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to subsidise students with financial needs to participate in diversified life-wide learning activities with a view to enriching the five essential learning experiences for them

1	Table-tennis School Team Training	Physical Education	4	\$8,721.52			✓		
2	Badminton School Team Training	Physical Education	2	\$1,633.34			✓		
3	Football School Team Training	Physical Education	1	\$3,136.77			✓		
4	Dodgeball School Team Training	Physical Education	14	\$15,050.00			✓		

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times ¹ of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
5	Skipping Rope School Team Training	Physical Education	2	\$4,636.36			✓		
6	Karate Trial Lessons	Physical Education	9	\$242.31			✓		
7	Bowling Trial Lessons	Physical Education	27	\$2,821.15			✓		
8	Golf Trial Lessons	Physical Education	20	\$3,368.00			✓		
9	Swimming Trial Lessons	Physical Education	36	\$5,141.45			✓		
10	Dodgebee Trial Lessons	Physical Education	9	\$506.25			✓		
(Please insert rows above if the space provided is insufficient.)									
Expenses for Category 1			124	\$45,257.15					
2. Non-Local activities: To subsidise students with financial needs to participate in non-local exchange activities or non-local competitions									
1	/								
2									
(Please insert rows above if the space provided is insufficient.)									
Expenses for Category 2			0	\$0.00					
3. To subsidise students with financial needs to purchase basic and essential learning materials and equipment for participating in life-wide learning activities									
1	Handball School Team sports gear	Physical Education	5	\$2,718.10			✓		
2	Table-tennis School Team sports gear	Physical Education	1	\$600.00			✓		
3	Badminton School Team sports gear	Physical Education	2	\$1,200.00			✓		
4	Football & Table-tennis School Team sports gear	Physical Education	1	\$600.00			✓		
5	Football, Badminton and Athletic School Team sports gear	Physical Education	1	\$534.00			✓		
6	Football School Team sports gear	Physical Education	2	\$1,200.00			✓		
7	Dodgeball and Badminton School Team sports gear	Physical Education	1	\$570.20			✓		
8	Dodgeball School Team sports gear	Physical Education	12	\$7,124.00			✓		
9	Volleyball and Table-tennis School Team sports gear	Physical Education	1	\$600.00			✓		

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times ¹ of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
10	Volleyball School Team sports gear	Physical Education	9	\$5,244.00			✓		
11	Swimming School Team sports gear	Physical Education	2	\$802.50			✓		
12	Skipping Rope School Team sports gear	Physical Education	3	\$1,767.20			✓		
13	Basketball and Football School Team sports gear	Physical Education	1	\$600.00			✓		
14	Basketball School Team sports gear	Physical Education	6	\$3,600.00			✓		
(Please insert rows above if the space provided is insufficient.)									
Expenses for Category 3			47	\$27,160.00					
Total			171	\$72,417.15					

1: Person times of student beneficiaries in this column refers to the sum of student beneficiaries participating in each activity, i.e. a student beneficiary participating in more than one activity can be counted more than once.

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