

## Report on the Use of the Student Activities Support Grant

2023/2024 School Year

### I. Financial Overview

A	Allocation in the Current School Year:	\$59,150.00
B	Expenditure in the Current School Year:	\$59,150.00
C	Unspent Amount to be Returned to the EDB (A – B):	0.00

### II. Number of Student Beneficiaries and Subsidised Amount

Category	Number of Student Beneficiaries	Subsidised Amount
Comprehensive Social Security Assistance	49	\$9,019.76
Full-grant under the School Textbook Assistance Scheme	192	\$35,342.74
Meeting the school-based financially needy criteria	276	\$14,787.50 (capped at 25% of the total allocation for the school year)
<b>Total</b>	<b>517</b>	<b>\$59,150.00</b>

### III. Details of Expenses

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	<u>Person-times</u> <sup>1</sup> of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences

**1. Local activities:** To subsidise students with financial needs to participate in life-wide learning activities covering different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to subsidise students with financial needs to participate in diversified life-wide learning activities with a view to enriching the five essential learning experiences for them

1	Table-tennis School Team Training	Physical Education	4	\$1,200.00			✓		
2	Badminton School Team Training	Physical Education	11	\$2,100.00			✓		
3	Football School Team Training	Physical Education	16	\$4,261.00			✓		
4	Dodgeball School Team Training	Physical Education	33	\$6,450.00			✓		
5	Skipping Rope School Team Training	Physical Education	3	\$600.00			✓		



No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Person-times <sup>1</sup> of student beneficiaries	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
					Intellectual Development (closely linked with curriculum)	Values Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
2									
3									
4									
<b>(Please insert rows above if the space provided is insufficient.)</b>									
<b>Expenses for Category 3</b>			<b>0</b>	<b>\$0.00</b>					
<b>Total</b>			<b>517</b>	<b>\$59,150.00</b>					

1: Person times of student beneficiaries in this column refers to the sum of student beneficiaries participating in each activity, i.e. a student beneficiary participating in more than one activity can be counted more than once.

Contact Person for SASG (Name & Post):	Mr. Siu Ho Sing(VP)
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